

Year 6								
Term	Autumn		Spring		Summer			
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2		
	Writing							
English	Fiction: Adventure story based on The Journey  Final Write: Plan, draft and write a story with a journey.	Poetry: Narrative poem based on The Peppered Moth.  Final Write: Plan, draft and write a narrative poem that includes figurative language and tells a story.	Fiction: Titanium.  Final Write: Plan, write and draft a Science Fiction story.	Poetry: Slam Poetry based on poems about environmental issues.  Final Write: Plan, draft and write a poem about something that is important to them, with a focus on performance and delivery.	Fiction: Horror story based on Boy in the Tower.  Final Write: Plan, draft and write a story with an element of horror.	Fiction:  Play Script: Focus on Taming of the Shrew.  Final Write: Plan, write and draft a play based on Taming of the Shrew.		
	Non-fiction: Escape from Robben Island.  Final Write:Plan, draft and write a detailed set of instructions, with a focus on adverbials.	Non-fiction: Advert for Enterprise idea.  Final Write:Plan, write and draft an advert based on the idea for Enterprise.	Non-fiction: Non Chronological report on Shackleton.  Final Write: Plan, write and draft a report based on the adventures of Shackleton.	Non-fiction: Reading Journal  Final Write: Plan, draft and write a book review on Girl of Ink and Stars.	Non-fiction: Autobiography.  Final Write: Plan, write and draft their own biography.	Non-fiction: Letter Writing  Final Write: Plan, draft and write a letter to my new teacher.		
Grammar Special Focus	Fronted adverbials, expanded noun phrases, subordinating conjunctions, adverbs,	Tenses, cohesion, passive and active voice, formal and informal language, personification, metaphors	Punctuation (hyphens, colons, semi-colons, dashes) Bullet points,	Pronouns, cohesive devices, conjunctions, tenses, adverbials,	Punctuation (hyphens, colons, semi-colons, dashes) Bullet	Tenses, cohesion, passive and active voice,		



Grammar starters Learning environment /walls	cohesion (determiners, ellipses, conjunctions) (Descriptive writing through scene setting, creating an atmosphere)	and similes, figurative language.	sub-headings, columns	formal and informal language. (Revision)	points, sub-headings, columns	formal and informal language, personification, metaphors and similes, figurative
D.I.R.T						language.
Embedded into lessons including cross-curric ular						
Targeted reading at home questions.						
Early Morning Work						
Homework						
Spelling  15 minutes spelling lessons 3x a week	Suffixes -ough Orange words Homophones and other words that are often confused. Unit 1-3	Suffixes Orange words Orange words The Sh sound - ti/ci Homophones Unit 4-6	Sh spelt so or sso Orange words Silent letters Orange words Ei and it words Hyphens Unit 7-9	-ible and -able Common mistakes Plural nouns Orange words Plural nouns Homophones Unit 10-12	SATs focus Dictation	Dictation



			Reading			
Reading Compreh ension Text  Daily Reading comprehe nsion lessons.	Journey to Jo'Burg Coming to England	The Graveyard Book	Survivors	Girl of Ink and Stars	The Boy in the Tower	Taming of the Shrew
Class Reader  15-20 minutes timetabled teacher reading aloud.	Journey to Jo'Burg Coming to England	The Graveyard Book	Survivors	Girl of Ink and Stars	The Boy in the Tower	



Reading Special Focus  one focus lesson a week  Learning environme nt/walls  D.I.R.T  Embedded into lessons including cross-curric ular  Targeted reading at home questions.  Early	VIPERS Vocab: Evaluate how authors use of language impacts upon the reader. Find examples of figurative language and how this impacts the reader and contributes to meaning or mood. Discuss how presentation and structure contribute to meaning. Explore the meaning of words in context.	VIPERS Inference: Drawing inferences such as inferring character's feelings, thoughts and motives from their actions and justifying inferences with evidence. Discuss how characters change and develop through texts by drawing inferences based on indirect clues. Make inferences about events, feelings, states backing these up with evidence. Infer characters feelings, thoughts and motives, giving more than one piece of evidence to support each point made. They can draw from evidence from different places across the text.	VIPERS Prediction: Predicting what might happen from details stated and implied. Support predictions by using relevant evidence from the text. Confirm and modify predictions in light of new information.	VIPERS Explaining: Provide increasingly reasoned justification for my views. Recommend books for peers in detail. Give reasons for authorial choices. Begin to challenge points of view. Identifying how language, structure and presentation contribute to meaning. Discuss and evaluate how authors use language, including figurative language considering the impact on the reader	VIPERS Retrieval: Children confidently skim and scan and also use the skill of reading before and after to retrieve information. Read a broader range of texts including myths, legends, stories from other cultures, modern fiction, plays, poetry and archaic texts	VIPERS Summarise: Summarise information from across a text and link information by analysing and evaluating ideas between sections of the text. Summarising the main ideas drawn from more than one paragraph, identifying key details to support the main ideas. Make comparisons across different books.
Morning Work						

