

The Federation of St Joseph's Junior, Infant and Nursery Schools

Computing Newsletter

The computer was born to solve problems that did not exist before."
— Bill Gates, Microsoft founder and former CEO, philanthropist

Useful Links

[St Joseph's E-Safety](#)

Our school page with useful links and our Online Safety policy.

[Internet Matters](#)

Helping parents keep their children safe online.

[Parent Zone](#)

Experts in digital family life.

[E-Safety Zone](#)

Advice, guidance and resources gathered by the '2 Johns'.

[Childnet](#)

Making the internet a great and safe place for children

[ThinkUKnow](#)

Protects children both online and offline.



Welcome to this term's Computing newsletter!

This includes information, help and advice regarding Online Safety and our up to date latest computing information. If you have any questions or need support with anything related to the use of technology in our school, please email ict@st-josephs-jun.croydon.sch.uk

Our School Website and Social Media Channels

In order to reduce the pressure on our VERY busy office, please check the schools website for dates times, holiday forms, letters and everything else. Our website is your one stop place to find out everything you need to know. We hope you have enjoyed updates on our social media pages. The traffic on these sites is closely monitored and we respectfully request that parents do not use it as a place to ask questions or voice complain, but for its intended use, which is to showcase some of the wonderful things we do in school.



@stjosephsSE19

Online Safety

The start of the new term will always begin with online safety lessons for every child. The term being no exception. Our pupils are very honest and will open up and share their stories of what games and films they play and watch. In our Computing lessons we teach the children how to use technology safely, but we are still increasingly alarmed to hear about some of the games, APPS and films your children are accessing at home. The PEGI ratings do not correspond to the difficulty of a game, rather the suitability of the content. Again many of your children have openly informed us they are playing games such as GTA 5 (rated 18), Call of Duty (rated 18), Fortnite (rated 12) and watching films such as The Joker (15) all of which contain gratuitous violence, inappropriate language and scenes of an adult content. We urge parents to look carefully at content and device settings before allowing children to access these games.

Securing Devices

Lots of children have told us they were lucky enough to have received internet ready devices, such as phones and tablets. With this in mind we have listed below APPS and sites which can be used to monitor usage and block anything you do not want your child to access.



Net Nanny



Norton Family



Our Pact



Google Family Link

KS1Digital Club

Since the Autumn term, children from Reception to Year Two have been coming to learn and develop their digital skills in Digital Club. Children have been learning to identify and find letters, numbers and symbols on a keyboard, playing Interland to learn about Online Safety, coding a dragon's castle and creating FlipGrid's about their favourite book characters. Children have expressed that they love coming to Digital Club (informally known as Digi-Club) every week to enhance their Computing skills in online safety, computer science, information technology and digital literacy.

Scan the QR Code to have a look on what children have to say:

Juan from 2J

Ashira-Rose 1E

Jemima 2J

Imogen RH



Computing at St Joseph's

Children have been doing various activities that demonstrate their knowledge and understanding of Computing.

Year 1 and 2

Year 1 have been working on Lego Builders where they develop early skills of Coding. They have been introduced what an 'algorithm' is and the logical thought process of the way that computers are programmed.



Year 3

Children in Year 3 have demonstrated their knowledge about being safe online, specifically for Safer Internet Day. This year's theme was, **Want to talk about it? Making space for conversations about life online.**



Year 4

Children in Year 4 have been learning how to make music online. The lessons encourage children to discuss and experiment with the main elements of a piece of music and allows them to compose themselves.



Year 5

Children in Year 5 are planning and designing their own games! These lessons encourage them to use their imagination and create their own characters in a story.



Year 6

Children have been learning how to create their own text-based adventure stories where they created and edited an existing fairy-tale story.



Run back home



Tell him where she is going

Wolf is speaking to you. Be careful!

Keep going and try to outrun the wolf



Surrender

Wolf is chasing you! Can you reach to grandma before he or she(I have no idea what gender it is)reaches you?



You have reached!



Grandma is dressed weirdly.I wonder why.



You have realised why the granny was dressed so wierd! He has split into four! What will you do?

